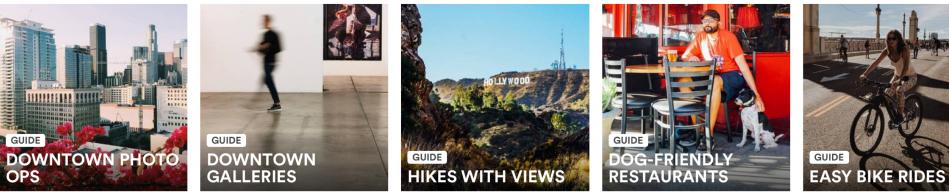
Nonvisual Interaction Techniques at the Keyboard Surface

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Los Angeles



By Grant Legan Fashion photographer

By Donna Chu Art advisor

By Nichelle Hines Spin instructor By Tamar Geller Dog trainer

By Gloria Hwang Bike entrepreneur

Havana



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Figure 1. Access overlays allow a blind user to accurately locate items on a 2-D touch screen map.

auditory interfaces [Mynatt et al.] Braille Displays [Mynatt et al., Weber 95, Volkel et al, 2008]

Fabricated overlays [Kane et al. 2011]







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spatial:









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Spatial Region Interaction Techniques (SPRITEs)

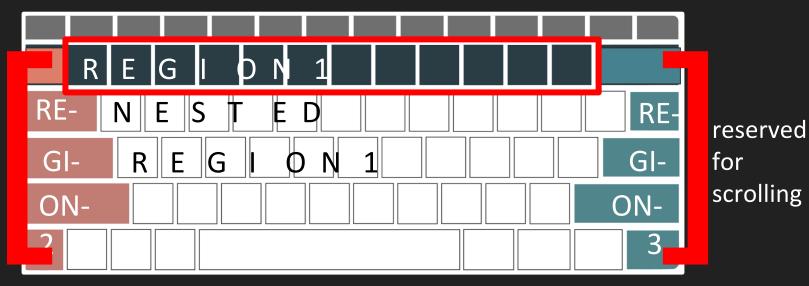


Keyboard Surface Interactions Menus & Lists

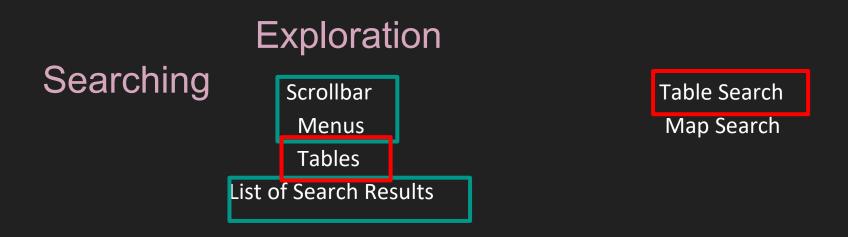
Spatial Region Interaction Techniques (SPRITEs)

horizontal movement / grouped items like lists menus etc.

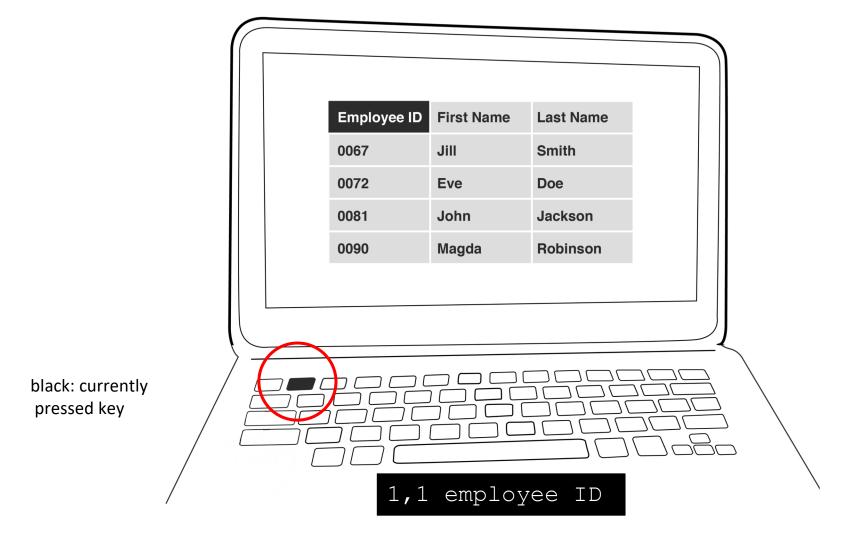
vertical movement for 2D widgets such as tables



Spatial Region Interaction Techniques (SPRITEs) Overview of our techniques



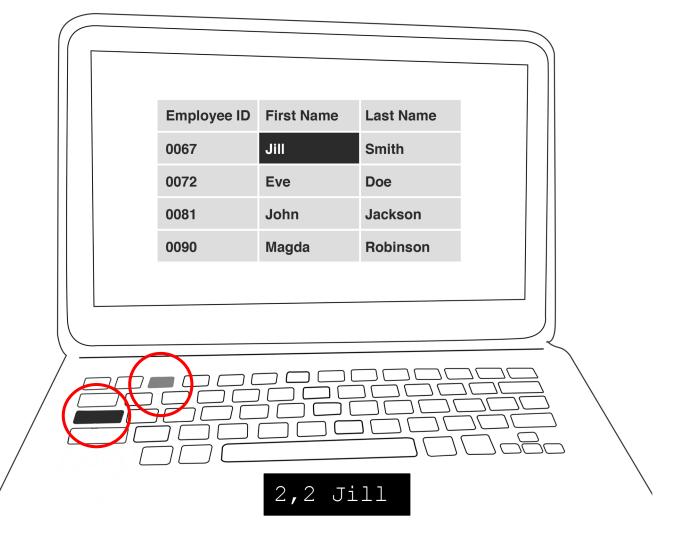
Exploration: Tables





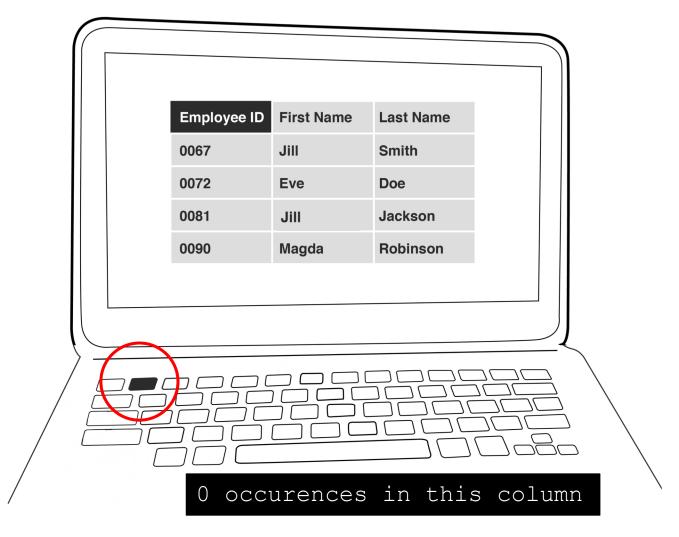
gray: last selection in horizontal direction

black: currently pressed key



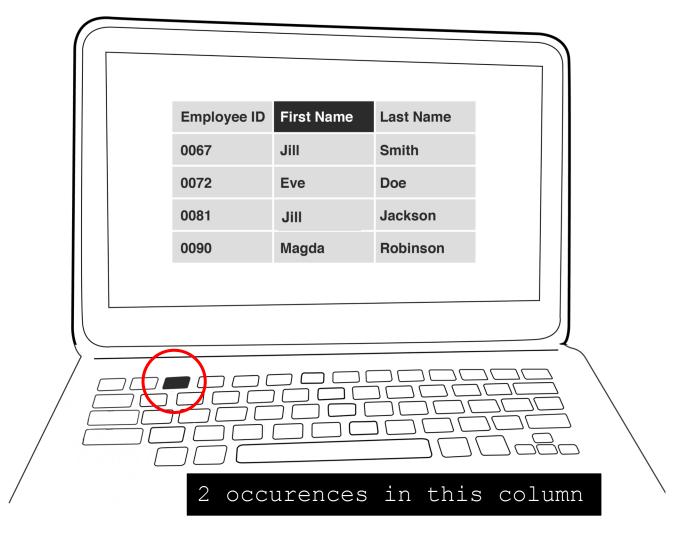
Searching: Tables



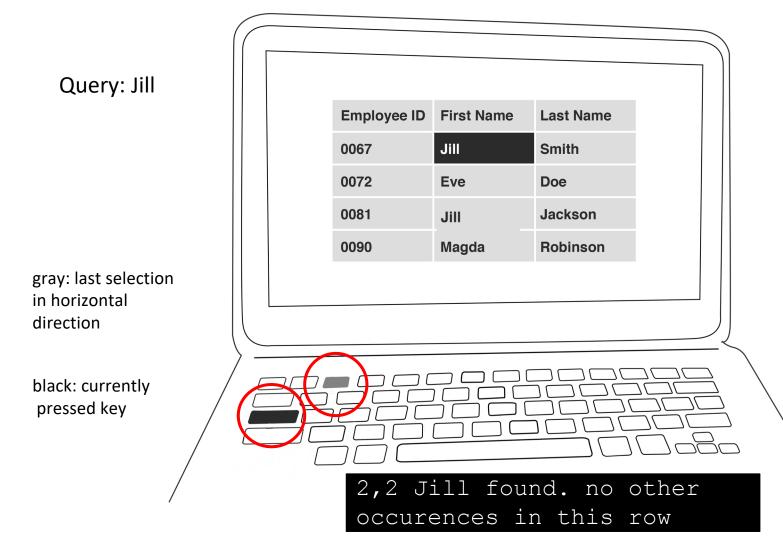


black: currently pressed key

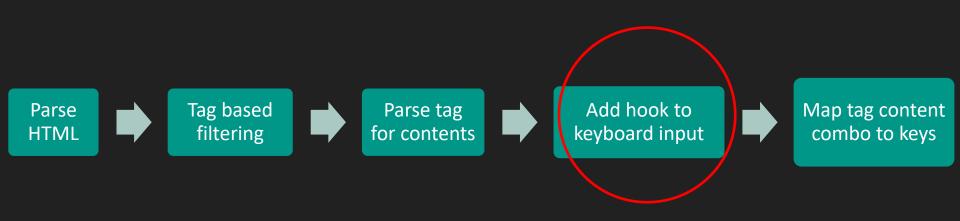




black: currently pressed key



Spatial Region Interaction Techniques (SPRITEs)



enables mode switch

User Study

User Study goals

1. Primary: Compare the performance and usability of Sprites to each participant's own accessibility tool.

1. Secondary: explore how the interaction techniques impacted participants' understanding of the page organization and spatial layout

User Study Overview

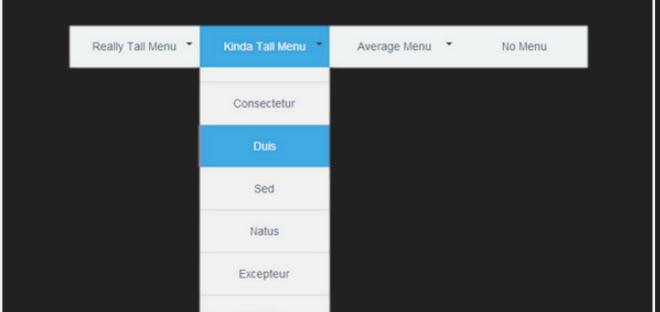


10 subjects 5M, 5F; age 24-73 (mean =44.2, S.D. = 17.36) 9 blind, 1 low vision 8 tasks (page layout, menus, tables, maps) both screen reader and Sprites counterbalanced

Results: Menu

Task:

(a) find all the elements within a menu(b) list all the elements that have a sub-menu.



Results: Menu

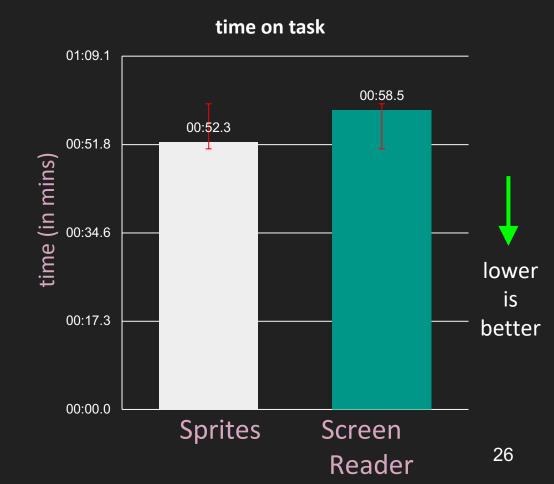
Task:

(a) find all the elements within a menu(b) list all the elements that have a sub-menu.

Task Completion Rate

Sprites	Screen Reader
10 / 10	3 / 10

Results: Menu



Results: Table Lookup

Task: Lookup the answer to a question in the table.

First Name	Last Name	Username
Mark	Otto	@mdo
Larry	the Bird	@twitter

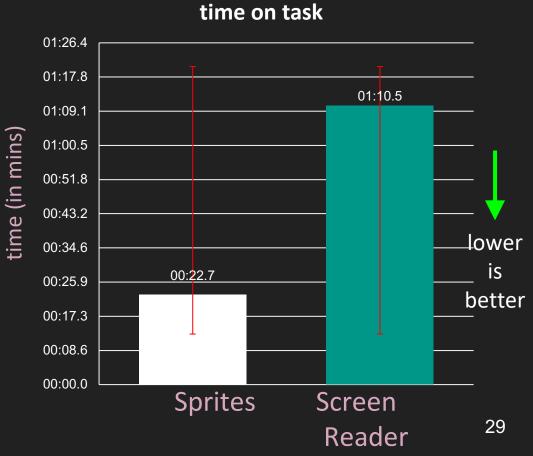
Results: Table Lookup

Task: Lookup the answer to a question in a table.

Task Completion Rate

Sprites	Screen Reader
9 / 10	3/ 10

Results: Table Lookup



Results: Table Search

Task: Find number of occurrences of a query in a column/row.

First Name	Last Name	Username
Mark	Otto	@mdo
Larry	the Bird	@twitter
Larry	the Bird	@twitter

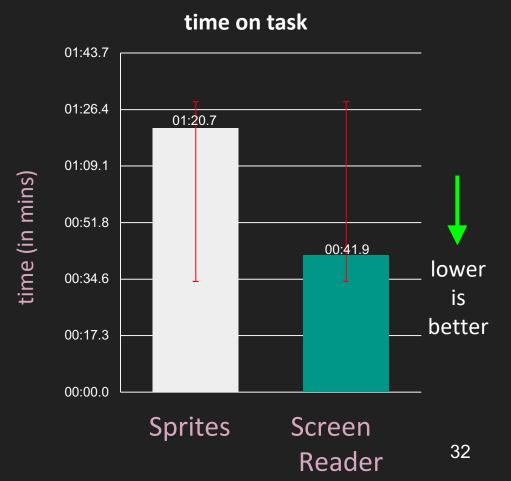
Results: Table Search

Task: Find number of occurrences of a query in a column/row.

Task Completion Rate

Sprites	Screen Reader
10 / 10	3 / 10

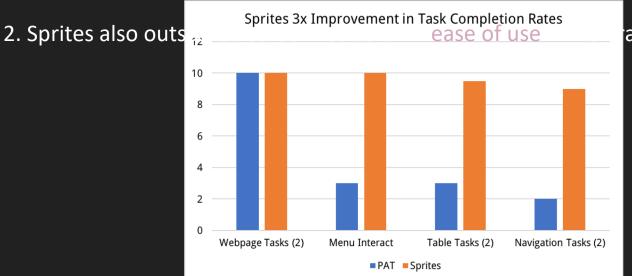
Results: Table Search



"It's easy to remember when you use keys like this. When you gotta use shortcut with 2 or 3 keys, it just like...do I use ctrl something, do I use shift something, alt something, windows something...you know that makes it a little more complicated" "...table is not nicely laid out. You are counting in your head, its as if somebody took a table out and put it in lines underneath it which is horrible for locating something in a particular column. But I like yours, I was able to understand the table."

Summary of Results

 Sprites outperformed screen readers in completion rate, albeit not in completion time. Only 3 / 10 participants were able to complete the tasks using a screen reader.



ated by participants.

Summary of Results

- 1. Sprites was less advantages for text-based tasks, Sprites worked better for web widgets.
- 2. Shortcuts add cognitive load, and even after years of use, most users did not remember all available shortcut keys.
- Compliance with accessibility guidelines is not the end goal: usability is.
 a. use natural landmarks on keyboard to guide users.

Future Work





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